



Beaumont Youth Soccer Club **U6 Playing Rules & Guidelines**

Ball Size: 3

Play Format: 3 vs. 3; no goalkeepers

Teams: Teams are composed of a maximum of six players. The Home team will be listed first on schedule. The Home team provides the game ball.

Game Duration: Four (8) minute quarters, with (2) minute breaks between 1st and 2nd, and 3rd and 4th quarters with a (5) minute half-time break between 2nd and 3rd quarter. There will be no time stoppage during the quarters, for any reason.

Referees: The officiating will be handled by both team coaches. Each team should provide a parent-referee, preferably NOT the coach (assistant coaches are ok). The Home Team Representative will officiate the first 2 quarters and the Visiting Team Representative will officiate the last 2 quarters.

Players Equipment:

- **Uniforms** - All players are required to wear uniforms (shirt, shorts, socks), provided by BYSC, and shin guards (*socks must be worn on the outside and completely cover the shin guard*).
- **Shoes** – Soccer cleats or Tennis shoes – NO football or baseball cleats.
- **Safety** – No player may wear anything dangerous to himself/herself or any other player. This includes hard casts, jewelry, etc.

Kick-Off: Starts the game, each quarter and after each goal. The Visiting Team will start the 1st half of the game with the kick-off; the Home Team will start the 2nd half of the game with a kick-off. Team's switch ends of field at half-time.

- The player taking the kick-off may not touch the ball a second time until another player touches the ball first (i.e. a player cannot dribble from a kick-off).
- Goals may not be scored directly from a kick-off.

Play Stops: Play stops when the ball goes out of bounds, a goal is scored or when a foul has been committed.

- **Out of Bounds** - The ball is considered out of bounds when the whole ball passes over the whole sideline or goal line. When the ball goes out of bounds the play is stopped and the ball will be put back in play by the opposing team as follows:



- Played out of bounds on the sideline – a kick-in is taken at the point where the ball crossed the line.
- Played out of bounds on the goal line by the defending team – A corner kick is taken by the attacking team from the corner of the field closest to where the ball crossed over the goal line.
- Played out of bounds by the attacking team – A goal kick is taken by the defending team from anywhere in the goal box with the opposing team retreating to midfield.
- **Goal Scored** – A goal is scored when the whole ball passes completely over the goal line between the goal post. (All kicks are indirect; therefore a goal cannot be scored directly from a kick-off, kick-in or any free kick unless the ball is touched by another player prior to going in the goal).
 - **Fouls** – All fouls result in an indirect free kick being taken by the opposing team. Fouls should only be whistled when necessary to maintain order in the game or to prevent a dangerous situation from happening. In general the following are considered fouls: Kicking, tripping, pushing, holding, hitting an opponent, dangerous play (a player trying to kick the ball after he/she has fallen to the ground) and deliberate handballs.

Other General Rules:

- No goalies; players are only allowed to stand in the goal box if they are directly playing the ball.
- Coaches are allowed to assist their players on the field as necessary, but should be limited to one coach per team.
- Kick-ins; All kick-ins shall be indirect kicks. Opposing team must give 2 yard retreat. This is a developmental league and we are here to help the players learn.
- Score is not kept during games. At the end of the game there are no winners or losers. ALL KIDS ARE WINNERS.
- Coaches and spectators may not sit or stand behind the goal line during play. Under NO circumstances should coaches or spectators sit or stand directly in the goal area. Spectators should remain on the sideline.
- **BE POSITIVE AND HAVE FUN.**